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Lecture with Computer Exercises:
Modelling and Simulating Social Systems with MATLAB

Project Report

Modelling of a primitive stock market with MATLAB

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Steven Müllener

Thomas Walti

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Steven Müllener

Thomas Walti

Inhaltsverzeichnis

1	Individual contributions	5
1.1	Steven Müllener	5
1.2	Thomas Walti	5
2	Introduction and Motivations	5
3	Description of the Model	6
4	Implementation	8
4.1	Modules	8
4.2	Parameter Initialisation	8
4.3	Agent Initialisation	9
4.4	Code Structure	10
5	Simulation Results	11
5.1	Expected Results	11
5.2	Simulation Results	11
6	Summary and Conclusions	17
7	Matlab Source-code	19
7.1	market.m	19
7.2	trading.m	23
7.3	hist_volat.m	24
7.4	opinion_prop.m	25
7.5	price_formation.m	27
7.6	supply_demand.m	28
8	References	29

1 Individual contributions

1.1 Steven Müllener

- Implementation of the basic framework in MATLAB
- Module-based structure
- Price formation algorithm
- Concept of clustering and the associated algorithm
- Thorough analysis of parameters and their influence

1.2 Thomas Walti

- Mathematical concept of historical volatility and log price returns
- Statistical analysis of the model in MATLAB
- Concept of fat-tailed distributions
- Preparation of the plots for inclusion in the report

Needless to say, the points listed above just represent areas of specialisation and responsibility. Large parts of the work has been conducted by both authors often elucidating the material in collaboration.

2 Introduction and Motivations

A simple stock market model prevalently is based on agents trading one type of share. The market price is given by the price where the same number of shares are offered by the sellers as are ordered by the buyers. Therefore, every agent is either a seller or a buyer at a given point in time.

One of the more famous stock market models of a rather simple nature is the Genoa market microstructure circumscribed by M. Raberto et al. presented in (1). In cited paper some information about the model is given but the authors omitted to provide further details about the implementation as well as to further specify several parameters used in the model.

Consequently, in this report a simple stock market based on the Genoa market microstructure is described which was implemented and tested in MATLAB. The aim was to stay as close to the Genoa market model as possible and where there was no information about how a certain part of the algorithm was designed, several options were analysed

and the one with the lowest disturbing impact on the simulation results has eventually been chosen.

An expected outcome of the simulation should yield typical features of a real-world stock market. In this report a few of these features will be named and later on in the simulation results section the named features will be looked out for.

3 Description of the Model

In this section the starting point for modelling a primitive stock market will be explained. What is more, the concepts of historical volatility and opinion propagation as two methods for expanding a primitive stock market towards a more realistic model of a real-world stock market behaviour are explained.

At first, a simple round- and agent-based market was implemented where every agent starts with a certain amount of money and a certain amount of shares, each of the same type and valued at a normalised price of 1. At the beginning of each round (hereafter referred to as “time-step”), each agent is randomly chosen to be either seller or buyer with equal probability.

Sellers then define a lower bound price influenced by the current share’s market price. The limit-price is computed as follows: $\text{limit-price}_{\text{sell}} := p / N(\mu, \sigma)$ where p is the instantaneous market price and $N(\mu, \sigma)$ denotes a random draw from a gaussian distribution with expectation value $\mu=1.01$. The variance is proportional to the historical volatility. This functional dependence establishes the link between nervous markets and agent uncertainty. Putting it in other words: when volatility is high, uncertainty towards the true price of the market grows and traders place orders with a broader distribution of limit-prices. Buy orders are created almost analogous to sell orders: $\text{limit-price}_{\text{buy}} := p \cdot N(\mu, \sigma)$. The amount of cash assigned to a buy order is a random fraction of the agent’s available cash. Similarly, the amount of shares offered in a sell order is a random fraction of the agent’s available shares. ‘Random’ here indicates a draw from a uniform distribution in both cases. By generating these limit-prices a spread of the average value of buy/sell orders arises naturally. It is worth noting that so far all the random draws happen independently of each other. However, they are subject to two constraints: the historical price volatility and the finiteness of the resources available to each trader. During the price formation process, the new price is set at the intersection of the demand and supply curves. The demand function $f(p)$ is the total quantity of assets ordered to buy at a certain price p which is calculated by summing up all the assets demanded by buyers with a limit-price higher or equal than the price under test p . Let us label the agents who are buyers by u , the associated limit-price by b_u and the assets ordered to buy by a^b . The demand curve

then becomes:

$$f(p) := \sum_{u|b_u \geq p} a_u^b$$

Similarly, the supply curve is calculated by summing over the assets every agent is willing to sell at a certain price. Sellers are labeled by v , the associated limit-price by s_v and the assets ordered to sell are denoted by a^s . Hence we define the supply curve:

$$g(p) := \sum_{v|s_v \leq p} a_u^s$$

It is easy to see that the supply function is an decreasing step function of p and the demand function is an increasing step function of p . If p is less the the market price $g(p) \leq f(p)$. If conversely p is greater the the market price $g(p) \geq f(p)$. Therefore, to determine the market price one has to iterate the price at which the inequality flips from less than to greater than. There are two pathological cases. One in which the curves do not intersect at all and one in which the two step functions have a common horizontal segment. In the implementation this two rare cases have been respected in a way such that the stock price can go to zero or become very high in just one time step. Especially with just few agents and the opinion propagation model enabled, this possibility has to be accounted for. For maximum efficiency, an algorithm inspired by a binary search has been chosen in order to determine the current market price. In this algorithm, the possible price interval is cut in halves. Then the half is kept where at the lower boundary more stock are demanded whereas at the higher boundaries' price more shares are offered for sale. The other half is then discarded and the steps are repeated until the interval is small enough.

The last section of this artificial market describes the modelling of opinion propagation. In real-life markets one often can study mass psychological phenomena such as herd behaviour periods of frenzied buying (bubbles) or selling (crashes). Many observers cite these episodes as clear examples of herding behaviour being irrational and driven by emotion. Individual investors join a crowd of others in a rush to get in or out of the market (2). In a further analysis Pak et al. subdivided traders into groups of what they called 'rational' and 'noise' traders (3). The latter group's behaviour is governed solely by studying the market dynamics. Not only for noise traders but also for rational traders opinion propagation is a crucial factor to consider in every model.

The Genoa market makes use of clustering as a method of implementing opinion propagation. At every time step each possible pair of traders is chosen to form a cluster with a preliminarily defined possibility. If both of the two traders already are members of a cluster, both of the clusters will merge into one single cluster. It goes without saying, depending on the predefined parameters for the possibilities, clusters can become rather large quickly. Then, at every time step a random cluster is chosen and activated with

a preliminarily defined possibility as well. Once a cluster is activated, all of its members behave the same way for this time step meaning they all are sellers or buyers respectively.

Generally supporting the idea, the authors of this paper have found this method one major drawback of the Genoa market when it comes to modelling bubbles or crashes since after the single time-step when the cluster activation takes place, the cluster is destroyed and therefore does not have any further influence on the market price. On the other hand, as soon as historical volatility is considered, the activation of a big cluster is followed by a growing market uncertainty of the agents and it can be argued that this outcome is indeed a further reaching consequence of the herding behaviour.

4 Implementation

4.1 Modules

At first, the desired modules are being activated or disabled. Enabling a module leads to much longer calculation time during execution of the main loop. Depending on several parameters, duration of the calculation can be up to 120 times longer than without trading, historical volatility and opinion propagation enabled.

4.2 Parameter Initialisation

In this section global parameters are set. The more important ones are the following:

- N: Number of agents for the model
- timeSteps: number of trading phases (used in the main loop)
- clusterPairProbability: probability for an agent to pair with another agent in order to form clusters. Each agent can pair with any other agent during each timeStep
- clusterActivateProbability: at each time step a cluster is randomly chosen and activated with this probability
- globalBuyProb: probability that an agent is a buyer during a time step. normally set to 0.5 so agents are sellers and buyers equiprobably.
- sellMu: expectation value for the price factor of a seller
- sellSigmaK: standard deviation for the price factor of a seller
- buyMu: expectation value for the price factor for a buyer
- buySigmaK: standard deviation for the price factor of a buyer

4.3 Agent Initialisation

An agent has several individual parameters. The more important ones are the following:

- cash: amount of money the agent currently possesses
- assets: number of assets the agent currently holds
- buyProb: probability that the agent is a buyer during the current time-step
- isBuyer: indicates whether the agent is a seller during the current time-step
- isSeller: indicates whether the agent is a buyer during the current time-step
- buyCash: holds the amount of money a buyer is willing to pay for assets
- buyQuant: holds the quantity of stocks a buyer wants to buy
- buyUpperLimit: determines the highest price a buyer is willing to pay for assets
- sellQuant: holds the quantity of stocks a seller wants to sell
- sellLowerLimit: determines the lowest price a seller is willing to sell his assets
- cluster: holds the index of the cluster which the agent is a member of

4.4 Code Structure

```
1 function [status] = market()
2 % This function is simulating a stock market
3
4 %% Modules
5 TRADING = 1;
6 HISTORICAL_VOLATILITY = 1;
7 OPINION_PROPAGATION_CLUSTERS = 1;
8
9 %% Parameter Initialisation
10 ...
11
12 %% Agent Initialisation
13 ...
14
15 %% Main Loop
16 for t = 1:timeStep
17     %% Opinion Propagation
18     if OPINION_PROPAGATION_CLUSTERS
19         opinion_prop()
20     end
21
22     for n = 1:N
23         %% Agent is Buyer or Seller during this time-step?
24         ...
25         %% Historical Volatility
26         if HISTORICAL_VOLATILITY
27             hist_volat(n)
28         end
29         %% Agent buy or sell parameters
30         ...
31     end
32
33     %% New Market Price
34     ...
35
36     %% Trading
37     if TRADING
38         trading()
39     end
40 end
41
42 %% PLOT THE DATA
43 ...
44
45 end
```

5 Simulation Results

5.1 Expected Results

In our model of the stock market the decision making process is based on drawing a random number which itself is gaussian distributed. Therefore one would expect the stock price to behave like Brownian motion. As long as clustering and volatility effects are neglected the simulation should yield such a result. In a real life financial market however, the stock price returns are not purely normally distributed. Empirically, one usually encounters fat-tailed distribution densities. The main reason for this phenomena is that decisions of traders are not made isolated or independently from other agents actions. Hence, a mechanism has to be found where traders can influence each other wether to sell or to buy shares. In correspondence to the Genoa model, as stated before, clusters are implemented in order to account for this phenomena.

The financial time series have been simulated in three different modes:

- basic mode with limit-prices that are determined by a fixed gaussian function
- basic mode including limit-prices that exhibit a functional dependence on past price volatility. The time window during which recent events are determinative was defined to be 50 time-steps wide.
- the previous mode additionally including the formation of opinion networks (clusters)

All modes were simulated for 1000 time-steps and 200 Agents. As mentioned above the basic mode should lead to gaussian distributed log returns. The including of volatility and clustering effects should give rise to deviations from such a behaviour. One expects to see key stylised facts of financial time series (i.e. fat tails and volatility clustering). In this section plots will be presented for each of the described modes.

5.2 Simulation Results

An interesting result of the simulation is that even in absence of clustering, the artificial market exhibits some key stylised facts of financial time series (i.e. fat tails and volatility) using just simple trading rules in a environment characterised by the finiteness of agent resources, order limit-prices as well as the creation and matching of demand and supply curves. However the plotted results show that there is only a small deviation from the expected normal distribution.

If we include the ability of the agents to consider the past development we find that for values above a certain σ the market dynamics react quiet sensitively. The higher the recent volatility the higher is the agents uncertainty. Therefore price returns increase

dramatically. What is more, we can observe that large changes tend to be succeeded by large changes whereas small changes tend to be succeeded by small changes i.e. volatility clustering.

The last two plots show the results of the third simulation mode in which clusters are formed. These clusters can be interpreted as a model for opinion propagation among the agents. Hence decisions are not made independently. The consequence is a departure from the gaussian probability density. The figures also show another remarkable fact. The price tends to be more stable if the probability of clustering is set to a high value.

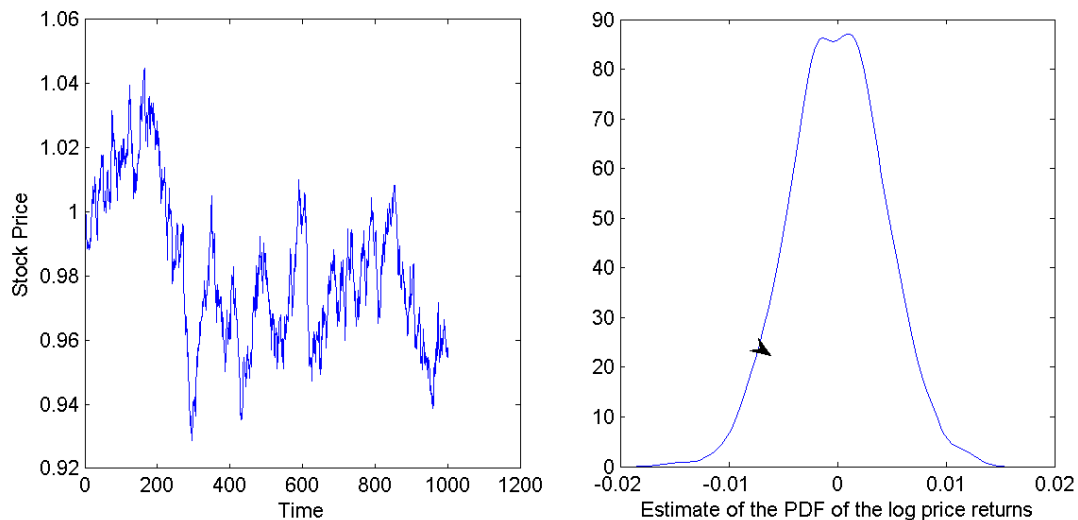


Fig.1 Results for the basic simulation mode i.e in absence of clustering or volatility effects. The picture shows almost no deviation from the hypothesis of normal distribution

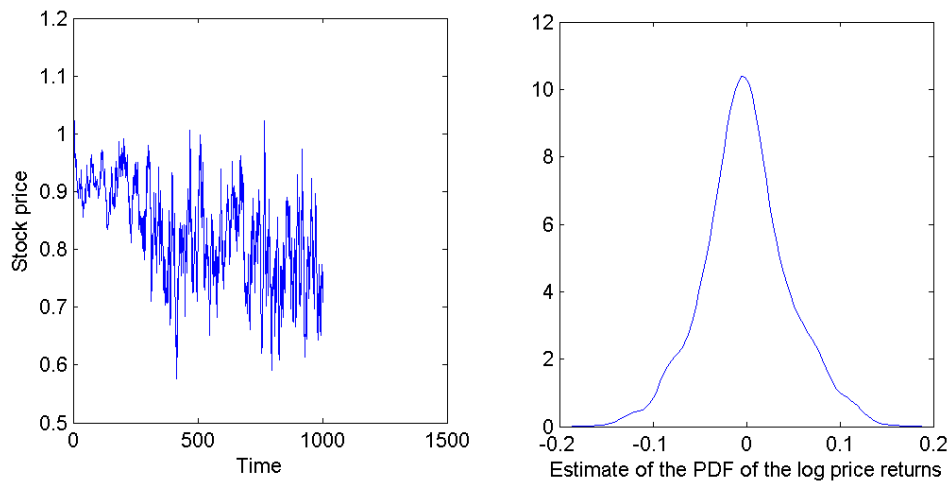


Fig 2. Shows results for a simulation setting the volatility parameter σ to 6.5 and respecting past volatility in a time window of 50 time-steps. Clustering is still inactive. Market dynamics change very sensitive with respect to varying the parameter σ .

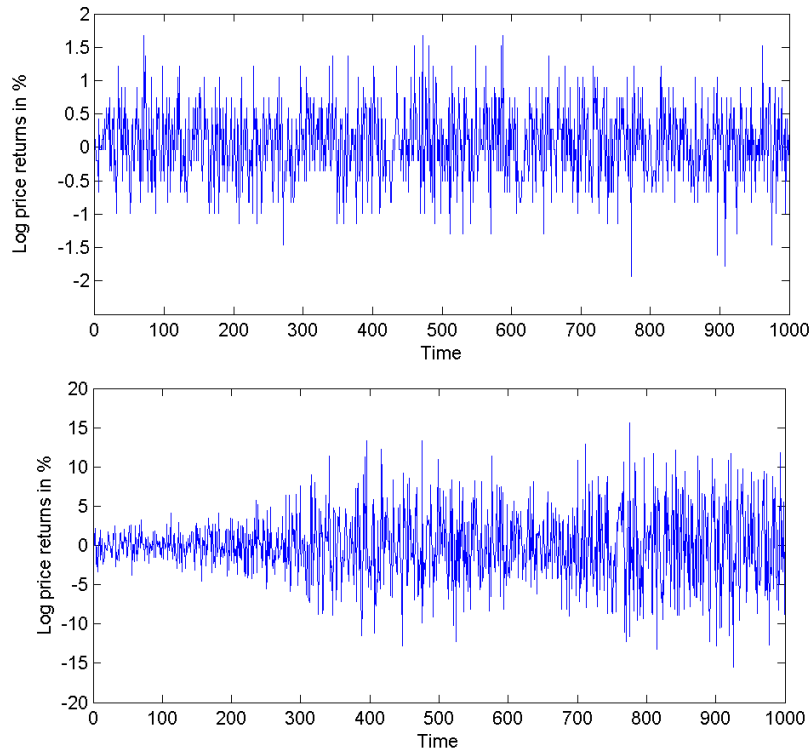


Fig 3. Upper plot: without volatility effects. Lower plot: volatility parameter σ is set to 6.5 and a time window of 50 time-steps is considered.

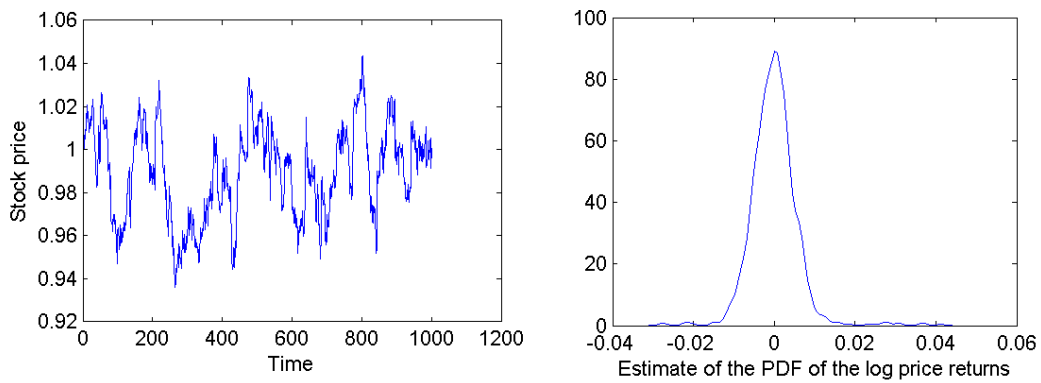


Fig 4. Shows results for a simulation setting the volatility parameter σ to 3.5 and respecting past volatility in a time window of 50 time-steps. Clusters are formed with probability 0.002 and activated with probability 0.4

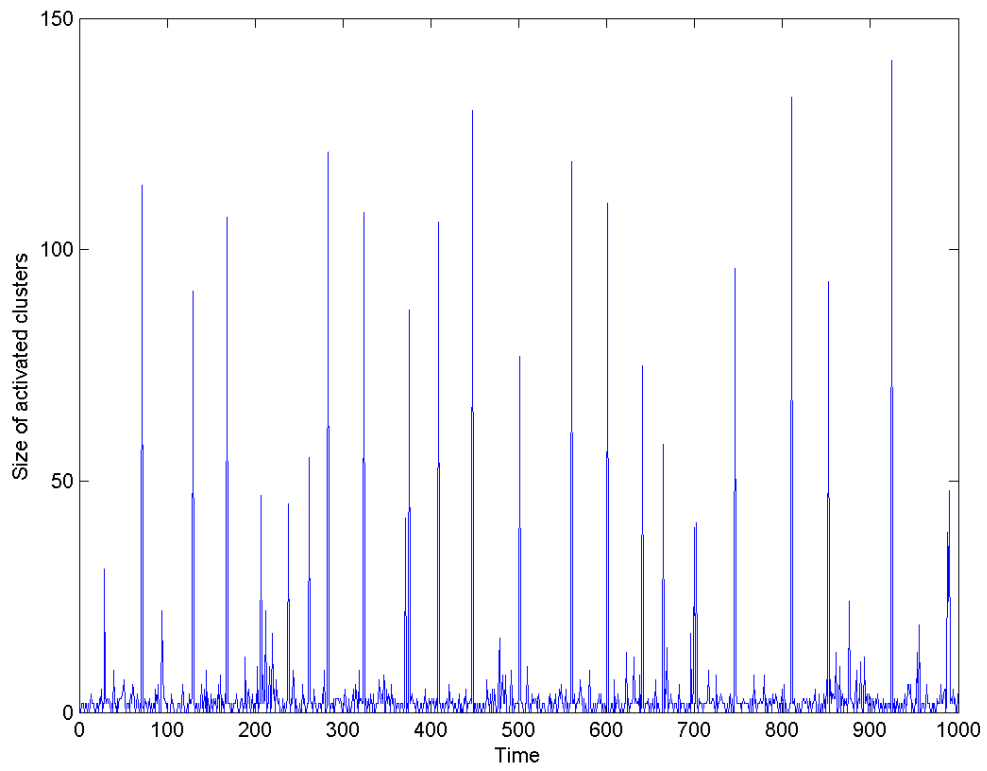


Fig 5. Activation time and size of the activated clusters. Compare with stock price development in Fig 4.

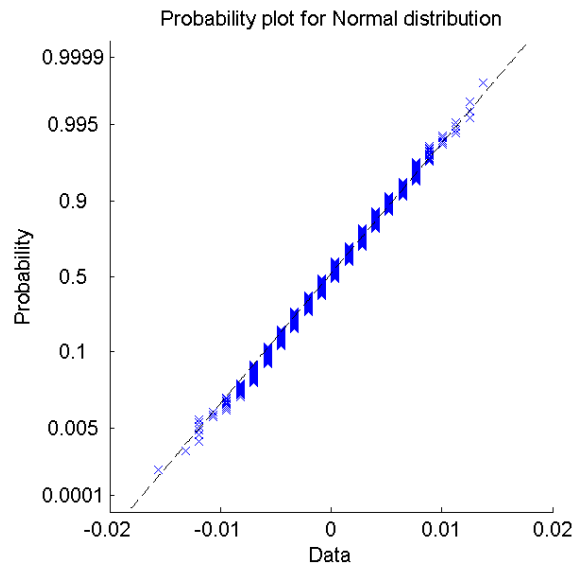


Fig 6. Simulated time series of the log return vs. gaussian normal distribution. Neither volatility nor clustering is activated.

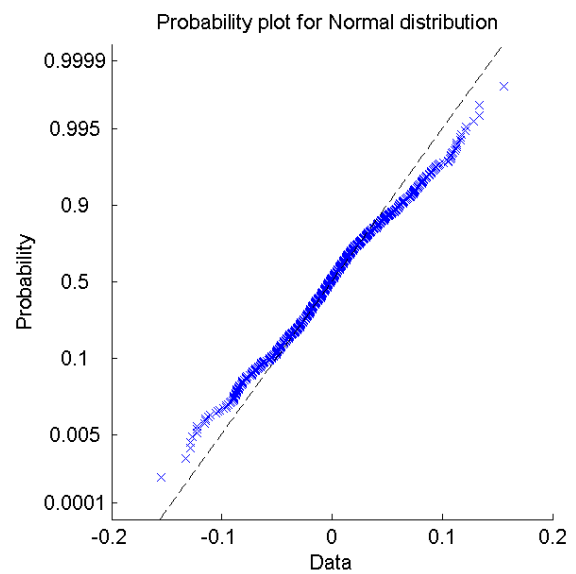


Fig 7. Simulated time series of the log return vs. gaussian normal distribution. Volatility is activated but clustering disabled.

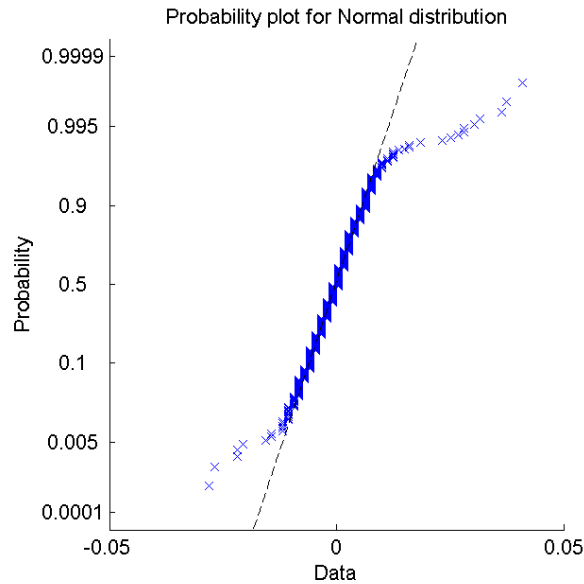


Fig 8. Simulated time series of the log return vs. gaussian normal distribution. Both volatility and clustering are activated.

6 Summary and Conclusions

The artificial market is embedded in a trading environment characterised by the finiteness of agent resources, order limit-prices, and the creation and matching of supply and demand curves. The model exhibits some substantial properties of financial time series such as fat tails and volatility clusters. Simulating the model without allowing the agents to form opinion clusters already yields a rather surprising behaviour that deviates from a gaussian distribution.

Including the functional dependence between recent volatility effects and the limit price determining process has a measurable impact on market dynamics. Volatility clusters are observed and the estimate of the probability density function of logarithmic price returns tends to diverge from the normal distribution. The activation of clustering gives also rise to fat tails. This reflects the fact that decisions of agents are not made independently. In addition, the formation of networks has a somewhat stabilising effect on the price time series.

This model is a computational tool where many experiments can be carried out and that incorporates the key features of the Genoa market model. However, there are

some deficits in the model that can be addressed in future research. The creation and annihilation of both agents and money can be introduced. Realistically, the market should be populated with heterogenous groups of agents. Future projects may also include the notion of short sells which is considered as contributing factor to undesirable market volatility.

7 Matlab Source-code

7.1 market.m

```
1 function [] = market()
2 % This function simulates a primitive stock market
3
4 clear all
5 close('all','hidden')
6
7 %% Modules
8 TRADING = 1;
9 HISTORICAL_VOLATILITY = 1;
10 OPINION_PROPAGATION_CLUSTERS = 1;
11
12 %% Parameter Initialisation
13 N = 200;
14 timeSteps = 100;
15 PercentageDone = 0;
16
17 % set global market parameters
18 stockPrice = ones(timeSteps,1);
19 activatedClusterSize = zeros(timeSteps,1);
20 clusters = zeros(N/2,1); % maximum number of possible clusters: N/2
21 clusterPairProbability = 0.0001;
22 clusterActivateProbability = 0.2;
23
24 % set global agent parameters
25 globalBuyProb = .5;
26 sellMu = 1.01;
27 sellSigmaK = 3.5;
28 buyMu = 1.01;
29 buySigmaK = 3.5;
30
31 % plot options
32 SUBPLOT_NUMBER_Y = 2;
33 SUBPLOT_NUMBER_X = 2;
34 figure(1)
35 hold on
36
37 %% Agent Initialisation
38 agent(N) = struct( ...
39     'cash',          10000, ...
40     'assets',        10000, ...
41     'volatSigma',    1, ...
42     'volatTimeInt',  2, ...
43     'buyProb',       0.5, ...
44     'isBuyer',       0, ...
```

```

45         'isSeller',           0, ...
46         'buyCash',           0, ...
47         'buyQuant',          0, ...
48         'buyUpperLimit',     0, ...
49         'sellQuant',         0, ...
50         'sellLowerLimit',    inf, ...
51         'cluster',           0 ...
52     );
53
54     for n = 1:N
55         agent(n).cash = 1000;
56         agent(n).assets = 1000;
57         agent(n).volatSigma = 0.02;
58         agent(n).volatTimeInt = 50;
59         agent(n).buyProb = globalBuyProb;
60         agent(n).isBuyer = 0;
61         agent(n).isSeller = 0;
62         agent(n).buyCash = 0;
63         agent(n).buyQuant = 0;
64         agent(n).buyUpperLimit = 0;
65         agent(n).sellQuant = 0;
66         agent(n).sellLowerLimit = inf;
67         agent(n).cluster = 0; % if member of cluster: [clusternumber] | else: [0]
68     end
69
70     global agent;
71     global N;
72     global t;
73     global globalBuyProb;
74     global clusterPairProbability;
75     global clusterActivateProbability;
76     global activatedClusterSize;
77     global clusters;
78     global stockPrice;
79     global buySigmaK;
80     global sellSigmaK;
81
82     %% Main Loop
83     for t = 1:timeSteps
84
85         %% Opinion Propagation
86         if OPINION_PROPAGATION_CLUSTERS
87             opinion_prop()
88         end
89
90         for n = 1:N
91
92             %% Agent is Buyer or Seller during this time-step?
93             if rand(1) < agent(n).buyProb
94                 agent(n).isSeller = 0;

```

```

95     agent(n).isBuyer = 1;
96     % buyCash update
97     agent(n).buyCash = rand(1)*agent(n).cash;
98     else
99         agent(n).isSeller = 1;
100        agent(n).isBuyer = 0;
101        % sellQuant update
102        agent(n).sellQuant = round(rand(1)*agent(n).assets); %av
103    end
104
105    %% Historial Volatility
106    if HISTORICAL_VOLATILITY
107        hist_volat(n)
108    end
109
110    %% Agent buy or sell parameters
111    if (agent(n).isBuyer == 1)
112        agent(n).buyUpperLimit = stockPrice(t)*...
113                                (normrnd(buyMu, agent(n).volatSigma));
114        agent(n).buyQuant = round(agent(n).buyCash/agent(n).buyUpperLimit);
115    else
116        agent(n).sellLowerLimit = stockPrice(t)/...
117                                abs(normrnd(sellMu, agent(n).volatSigma));
118    end
119
120    end
121
122    %% New Market Price
123    stockPrice(t+1) = price_formation(stockPrice(t));
124
125    %% Trading
126    if TRADING
127        trading()
128    end
129
130    if PercentageDone  $\neq$  round(100*(t/timeSteps))
131        PercentageDone = round(100*(t/timeSteps))
132    end
133
134    end
135
136    %% PLOT THE DATA
137    % Stock price
138    subplot(SUBPLOT_NUMBER_Y, SUBPLOT_NUMBER_X, 1)
139    plot(stockPrice)
140    % Log price return of the Stock price
141    subplot(SUBPLOT_NUMBER_Y, SUBPLOT_NUMBER_X, 2)
142    stockPriceReturnLog = log(stockPrice(2:end))-log(stockPrice(1:end-1));
143    plot(100*stockPriceReturnLog)
144    % Probplot of the log price return

```

```
145 subplot (SUBPLOT_NUMBER_Y, SUBPLOT_NUMBER_X, 3)
146 probplot (stockPriceReturnLog)
147 % Estimate of the PDF
148 subplot (SUBPLOT_NUMBER_Y, SUBPLOT_NUMBER_X, 4)
149 ksdensity (stockPriceReturnLog)
150
151 figure (2)
152 plot (activatedClusterSize)
153
154
155 end
```

7.2 trading.m

```
1 function [] = trading()
2 % This function is simulating a stock market
3 % INPUT:
4 %
5 % OUTPUT:
6 %
7
8 global agent
9 global N
10 global t
11 global stockPrice
12
13 % lower bound of stocks to trade
14 [f,g] = supply_demand(stockPrice(t+1));
15 tradeVolume = min(f,g);
16 tradedSell = 0;
17 tradedBuy = 0;
18 for n = 1:N
19     if agent(n).isSeller == 1
20         if stockPrice(t+1) >= agent(n).sellLowerLimit && tradedSell < tradeVolume
21             % This seller sells
22             numAssetsToSell = min(agent(n).sellQuant, tradeVolume - tradedSell);
23             agent(n).assets = agent(n).assets - numAssetsToSell;
24             tradedSell = tradedSell + numAssetsToSell;
25             agent(n).cash = agent(n).cash + (numAssetsToSell * stockPrice(t+1));
26         end
27     else if stockPrice(t+1) <= agent(n).buyUpperLimit && tradedBuy < tradeVolume
28         % This buyer buys
29         numAssetsToBuy = min(agent(n).buyQuant, tradeVolume - tradedBuy);
30         agent(n).assets = agent(n).assets + numAssetsToBuy;
31         tradedBuy = tradedBuy + numAssetsToBuy;
32         totalBuyPrice = numAssetsToBuy * stockPrice(t+1);
33         agent(n).cash = agent(n).cash - totalBuyPrice;
34     end
35 end
36 end
```

7.3 hist_volat.m

```
1 function [] = hist_volat(n)
2 % This function is simulating a stock market
3 % INPUT:
4 %
5 % OUTPUT:
6 %
7
8 global agent
9 global t
10 global stockPrice
11 global buySigmaK
12 global sellSigmaK
13
14 %calculate volatSigma
15 if t==1
16     agent(n).volatSigma = 0;
17 else
18     if t < agent(n).volatTimeInt
19         stockPricesRecent = stockPrice(1:t);
20         logPriceReturn = log( stockPricesRecent(2:end) ./ ...
21                               stockPricesRecent(1:end-1) );
22     else
23         stockPricesRecent = stockPrice(t-agent(n).volatTimeInt+1:t);
24         logPriceReturn = log( stockPricesRecent(2:end) ./ ...
25                               stockPricesRecent(1:end-1) );
26     end
27     if (agent(n).isBuyer == 1)
28         agent(n).volatSigma = buySigmaK * std(logPriceReturn);
29     else
30         agent(n).volatSigma = sellSigmaK * std(logPriceReturn);
31     end
32 end
```


7.4 opinion_prop.m

```
1 function [] = opinion_prop()
2 % This function is simulating a stock market
3 % INPUT:
4 %
5 % OUTPUT:
6 %
7 global agent
8 global N
9 global t
10 global globalBuyProb
11 global clusterPairProbability
12 global clusterActivateProbability
13 global activatedClusterSize
14 global clusters
15 % Pairing
16 % Reset last buyProb at first (changed for activated clusters)
17 agent(N).buyProb = globalBuyProb;
18 %keyboard
19 for i = 1:N-1
20     % Reset all buyProb to globalBuyProb (changed for activated clusters)
21     agent(i).buyProb = globalBuyProb;
22     for j = i+1:N
23         % form pair with Pa
24         if rand(1)<clusterPairProbability && ...
25             ((agent(i).cluster≠agent(j).cluster) || agent(i).cluster==0)
26             % form pair:
27             % if i agent is member of cluster:
28                 % set j agent (and all his cluster members)
29                 % to i cluster (and free j cluster)
30             if agent(i).cluster≠0
31                 if agent(j).cluster≠0
32                     clusters(agent(j).cluster)=0;
33                     clusterToChange = agent(j).cluster;
34                     for k = 1:N
35                         if agent(k).cluster==clusterToChange
36                             agent(k).cluster=agent(i).cluster;
37                         end
38                     end
39                 end
40                 agent(j).cluster=agent(i).cluster;
41             % elseif j agent is member of cluster (and i is not):
42                 % set i agent to j cluster
43             elseif agent(j).cluster≠0
44                 agent(i).cluster = agent(j).cluster;
45             % else
46             % form new cluster and reserve slot in cluster-arr
```

```

47         else
48             k = 1;
49             while clusters(k)≠0; k=k+1; end
50             %if k ≠ 1; keyboard; end
51             clusters(k)=1;
52             agent(i).cluster = k;
53             agent(j).cluster = k;
54         end
55     end
56 end
57 end
58
59 % Cluster activation
60 if rand(1)<clusterActivateProbability
61     % find nonzero clusters
62     activeClusters = find(clusters);
63     % random draw of a cluster (first element after randperm)
64     randElemNum = randperm(length(activeClusters));
65     %activeClusters = randperm(activeClusters);
66     % activate the cluster
67     if ~isempty(activeClusters)
68         if rand(1)<0.5
69             buyProb = 0;
70         else
71             buyProb = 1;
72         end
73         tempSum = 0;
74         for k = 1:N
75             if agent(k).cluster == activeClusters(randElemNum(1));
76                 agent(k).buyProb = buyProb;
77                 agent(k).cluster = 0; % leave cluster
78                 tempSum = tempSum + 1;
79             end
80         end
81         activatedClusterSize(t) = tempSum;
82         if activatedClusterSize > 0.95*N
83             %keyboard % Too big a cluster was activated
84         end
85         clusters(activeClusters(randElemNum(1)))=0; % free cluster
86     end
87 end
88
89 end

```

7.5 price_formation.m

```
1 function [p] = price_formation(marketPriceLast)
2
3 global agent
4 global N
5
6
7 %% Price Formation
8     pLower = 0;
9     pUpper = 10*marketPriceLast;
10
11     % check wether f(pLower)>g(pLower) AND f(pUpper)<g(pUpper) at beginning
12     % exit with old price if not
13     [f1,g1] = supply_demand(pLower);
14     [f2,g2] = supply_demand(pUpper);
15     if f1<g1
16         p = 0;
17     elseif f2>g2
18         p = 10 * marketPriceLast;
19     else
20         pTest = (pUpper+pLower)/2;
21         [f,g] = supply_demand(pTest);
22         while((pUpper-pLower)>marketPriceLast/1000 && f≠g)
23             pTest = (pUpper+pLower)/2;
24             [f,g] = supply_demand(pTest);
25             if f>g
26                 pLower=pTest;
27             else
28                 pUpper=pTest;
29             end
30         end
31         p = pTest;
32     end
33 end
```

7.6 supply_demand.m

```
1 function [f,g] = supply_demand(p)
2
3 global agent
4 global N
5
6 %% Supply/Demand values for given price p
7     f = 0;
8     g = 0;
9     for n = 1:N
10
11         %% Buy orders
12         if (agent(n).buyUpperLimit >= p) && (agent(n).isBuyer)
13             f = f + agent(n).buyQuant;
14
15         %% Sell orders
16         elseif (agent(n).sellLowerLimit <= p) && (agent(n).isSeller)
17             g = g + agent(n).sellQuant;
18
19         end
20
21     end
22
23 end
```

8 References

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